

Computer Games Development

West College Scotland

Venues

Clydebank Campus
Paisley Campus

Content

This course introduces to the major concepts in games development. Students will use industry standard software (including Adobe suite, Unity and Unreal Engine). At Paisley, students get to work on a live game project with local primary schools.

Content includes:

Games Programming; Creating Graphics for Games; Game Interface Design; 2D Animation for Games; Game Technology; 3D Level Editing.

Start Date

August

Qualification

HNC

Study Method

Full time

Course Length

1 year

Department

Computing and Games

Entry Requirements

1 Higher, preferably Maths or Computing Science; or NQ Computing with Games Development (Level 5); or other relevant national qualifications at SCQF Level 5 or 6. Interview.

SCQF Level

7

SCQF Points

«SCQFPoints»

Progression Routes

HND Computer Games Development

Combination Courses

«htmlCombinationCourse»

«htmlCombinationUCASCode»

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