3D Computer Animation

Fife College

Venues

Glenrothes Campus

Content

This course will develop your 3D computer modelling and animation skills through the extensive use of industry-leading software including Autodesk 3D Studio Max & Maya, Adobe Premiere, Photoshop & After Effects, Animate, ZBrush, Maxon One and Substance Painter.

You will participate in a range of creative, client-based briefs, which are designed to develop your conceptual thinking and improve your skills within the digital domain. By the end of this course, you will be able to create 3D computer models and animations for use within the computer games, TV, film, and architectural industries.

You will study: Advanced 3D modelling techniques; Introduction to the creative industries; Fundamentals of morph and key frame animation; 2D motion graphics and animation; Digital and traditional drawing skills and visualisation.

Start Date

August

Qualification

HND

Study Method

Full time

Course Length

1 year

Department

Computing and Digital Technologies

Entry Requirements

HNC 3D Computer Animation, interview and portfolio required.

SCQF Level

8

SCQF Points

«SCQFPoints»

Progression Routes

BA (Hons) Creative Enterprise or other relevant degree programme.

Combination Courses

«htmlCombinationCourse» «htmlCombinationUCASCode»

Address

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Dunfermline
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Website

www.fife.ac.uk