Introduction to Computing Technologies & Esports (Level 4)

North East Scotland College

Venues

Aberdeen City Campus

Content

This dynamic introductory course is perfect for anyone curious about how technology works and eager to unlock pathways to exciting digital careers.

Whether you dream of becoming a programmer, games designer, systems engineer, or pursuing a career in Esports, you'll feel confident about your next steps in the world of computing.

You will experience:
Designing and building your own game; NESCol's state-of-the-art Esports Hub; Core areas of computing, such as coding, building hardware and AI; The chance to develop real-world skills.

Start Date

August

Qualification

Other

Study Method

Full time

Course Length

1 year

Department

Computing

Entry Requirements

No formal entry requirements.

SCQF Level

4

SCQF Points

«SCQFPoints»

Progression Routes

Relevant course at SCQF Level 5.

Combination Courses

«htmlCombinationCourse» «htmlCombinationUCASCode»

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