

Computing: Games Development (Level 6) (Fast Track)

City of Glasgow College

Venues

City Campus

Content

This course is designed to introduce you to the skills and techniques required to develop skills for further study in areas such as Computer Games Design, Computer Animation and Digital Media Development.

It provides you with opportunities to gain practical experience in a wide range of creative subjects including Digital Games Design, Programming in a High Level Language and 3D Modelling and Animation. You'll develop an end of year games based project to integrate and showcase your creative skills. The course will also develop Maths based concepts which are required for studying Games Development at higher level.

Start Date

January

Qualification

NQ

Study Method

Full time

Course Length

6 months

Department

Games Development and Esports

Entry Requirements

3 subjects at National 5 including English and Maths; or relevant national qualifications at SCQF Level 5. Interview.

SCQF Level

6

SCQF Points

«SCQFPoints»

Progression Routes

HNC Computer Games Development

Combination Courses

«htmlCombinationCourse»

«htmlCombinationUCASCode»

Address

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Website

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