

Computer Arts and Animation

City of Glasgow College

Venues

City Campus

Content

This exciting course is an opportunity to explore a range of computer-based art disciplines and provides a foundation for you to develop your creative potential within the context of emerging technologies. You will have the opportunity to develop generic art and design skills through a range of, art, animation, 3D modelling, digital video, digital sound and computer art projects.

The primary focus of the course is to give you the knowledge and skills to move onto further study at university. This will include an understanding of the role that research plays in art and design and is reflective of your own creative practice. On the course, we continually underpin the importance of developing an individual art process rather than copying existing styles and ideas.

Start Date

August

Qualification

HND

Study Method

Full time

Course Length

2 years

Department

Computing and Digital Technologies

Entry Requirements

Higher Art and Design plus National 5 English, or relevant national qualifications at SCQF Level 6. You will be asked to provide examples of your art and design work, and will be invited to interview.

SCQF Level

8

SCQF Points

«SCQFPoints»

Progression Routes

Relevant degree level course.

Combination Courses

«htmlCombinationCourse»

«htmlCombinationUCASCode»

Address

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Website

www.cityofglasgowcollege.ac.uk