Computer Games Design (including introduction to Esports) (Level 4/5)

North East Scotland College

Venues

Aberdeen City Campus
Fraserburgh Campus

Content

This course will introduce learners to the genres, trends and emerging technologies of the computer games industry. This course provides a foundation in techniques that are important to the sector, such as digital planning and design, creation of media assets, and development and testing — while also developing employability skills and Core Skills through enterprise activities.

Level 4/5 students will have an introduction to Esports, will explore video game characters, narrative design, creating an Esports brand, organising an Esports tournament and live-stream broadcasting.

Start Date

August

Qualification

Other

Study Method

Full time

Course Length

1 year

Department

Computing

Entry Requirements

No formal entry requirements.

SCQF Level

4/5

SCQF Points

«SCQFPoints»

Progression Routes

Computer Games Design (Level 6)

Combination Courses

«htmlCombinationCourse» «htmlCombinationUCASCode»

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