

# Product Design Engineering (In conjunction with the University of Glasgow)

Glasgow School of Art

#### **Venues**

Main Campus

#### Content

The basic underlying approach for PDE is 'core-explore'. The first three years of the studio programme at GSA are centred around core design project activities. The curriculum is designed to develop creativity, exploration and expression of ideas, and to build confidence in applying the PDE design process. You will be involved in a wide range of activities including design awareness and aesthetics, drawing and visualisation, model-making and prototyping. Skills in communication and project management are also developed.

#### **Start Date**

October

#### Qualification

Degree

#### **Study Method**

Full time

#### **Award Title**

**BEng Hons** 

### **UCAS Code**

H3W2 (University of Glasgow)

#### **Course Length**

4 years

### Department

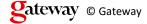
School of Design

## **Entry Requirements**

2025 entry requirements

Standard entry: 5 Highers at AAAAA (by end S6 with min AABB after S5) including Maths and Engineering Science or Physics.

Widening access entry: 4 Highers at AABB/BBBB (by end S6) including Maths and Engineering Science or Physics. Completion





of pre-entry programme is necessary.

# **SCQF Level**

10

# **Progression Routes**

 ${\it ``ProgressionRoutes"}$ 

## **Combination Courses**

«htmlCombinationCourse»

«htmlCombinationUCASCode»

## **Address**

167 Renfrew Street Glasgow G3 6RQ

# Website

www.gsa.ac.uk

