Computer Games Development

City of Glasgow College

Venues

City Campus

Content

The 2nd year of HND Computer Games Development will further develop skills in 3D games design and development. Using Unity and Unreal games engines you will create 3D games content including characters and environments and incorporate them in level and games creation, bringing them to life across a range of platforms such as mobile and Virtual Reality.

You will study: Object Oriented Programming; 3D Level Editing; Character Creation and Storytelling; Artificial Intelligence for Computer Games; Programming for a Mobile Device; Designing and Developing an Interactive Product; 3D Modelling and Animation; Creating a Showreel and Portfolio.

Start Date

August

Qualification

HND

Study Method

Full time

Course Length

1 year

Department

Games Development and Esports

Entry Requirements

HNC Computer Games Development. You should bring a portfolio of your design work along to interview.

SCQF Level

8

SCQF Points

«SCQFPoints»

Progression Routes

Degree programme at university

Combination Courses

«htmlCombinationCourse» «htmlCombinationUCASCode»

Address

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Website

www.cityofglasgowcollege.ac.uk