

Computer Games Development

Dundee and Angus College

Venues

Gardyne Campus

Content

This industry-focused, engaging course will extend the knowledge and skills you gained on HNC Computer Games Development.

There is a mix of practical and theory, with more emphasis on research and self-directed learning. You will extend your knowledge and skills in key areas of Game Development. Subjects include:

Games Development: Object-Oriented Programming; Artificial Intelligence for Computer Games; Games Customisation and Scripting; Character Creation and Storytelling; 3D Level Editing; 3D Animation; Creating a showreel and portfolio.

Start Date

August

Qualification

HND

Study Method

Full time

Course Length

1 year

Department

Computing and Creative Media

Entry Requirements

HNC Computer Games Development all 15 credits.

SCQF Level

8

SCQF Points

«SCQFPoints»

Combination Courses

«htmlCombinationCourse»

«htmlCombinationUCASCode»

Address

«Address»

Website

www.dundeeandangus.ac.uk