

## 3D Computer Animation (2nd year entry)

City of Glasgow College

### Venues

City Campus

### Content

This hands-on course helps you develop the skills needed to become a 3D Digital Developer, incorporating live industry related projects in a range of different 3D animation disciplines.

The subjects you'll study include: 3D modelling, character modelling, cameras, lighting and special effects, environmental modelling, drawing skills, movement studies, surfaces and textures, showreel/portfolio creation, sound editing, video editing, and compositing.

### Start Date

August

### Qualification

HND

### Study Method

Full time

### Course Length

1 year

### Department

Computing and Digital Technologies

### Entry Requirements

HND 3D Computer Animation Year 1 or HNC 3D Computer Animation. Interview.

### SCQF Level

8

### SCQF Points

«SCQFPoints»

### Progression Routes

2nd or 3rd year of a relevant degree at university; or employment in new media, interactive and converging media technology.

## Combination Courses

«htmlCombinationCourse»

«htmlCombinationUCASCode»

## Address

City Campus  
190 Cathedral Street  
Glasgow  
G4 0RF

## Website

[www.cityofglasgowcollege.ac.uk](http://www.cityofglasgowcollege.ac.uk)