Computer Games and Software Development (Level 6)

Ayrshire College

Venues

Kilwinning Campus

Content

This course will give you a good understanding of the computer games industry and the skills you'll need to be a game developer.

Content includes:

Explore various 'media assets' crucial for game development; Learn game planning, design, and the hardware and technology behind gaming; Look into audio: mastering the capture, editing, and manipulation of audio files; Develop skills in animation, producing your own 2D and 3D animated sequences; Develop programming skills: vital for the gaming industry; and, Work on a software development project: creating your own computer game or level.

Start Date

August

Qualification

NC

Study Method

Full time

Course Length

1 year

Department

Computing

Entry Requirements

4 subjects at National 5 including Maths or Computing Science; or NC Computing (Level 5); or other relevant national qualifications at SCQF Level 5. Entry subject to interview.

SCQF Level

6

SCQF Points

«SCQFPoints»

Progression Routes

Progression on to a relevant HNC course or employment.

Combination Courses

«htmlCombinationCourse» «htmlCombinationUCASCode»

Address

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Website

www1.ayrshire.ac.uk