

# **Games Development**

**Edinburgh Napier University** 

### **Venues**

**Merchiston Campus** 

### **Content**

A degree in Games Development prepares you for the technical end of this exciting entertainment industry. This course provides you with opportunities in the games industry, related research and development companies, as well as other screen industries such as VFX and complex data visualisation.

This course will enable you to become a proficient game developer and open doors to may game developer job opportunities.

On successful completion of this programme, you will have the knowledge, understanding and skills to gain graduate-level employment in games development and the software industry in general.

This programme is accredited by ScreenSkills, an industry-led skills body for the screen industries.

### **Start Date**

September

### Qualification

Degree

### **Study Method**

Full time

### **Award Title**

**BSc Hons** 

### **UCAS Code**

G443

### **Course Length**

4 years

## **Department**

Computing





# **Entry Requirements**

2026 entry requirements

Standard entry:

4 Highers at BBBB plus Maths or Applications of Maths at National 5.

Widening access entry:

4 Highers at BBCC plus Maths or Applications of Maths at National 5.

For entry to year 2 you require 3 Advanced Highers at BBC or 2 Advanced Highers at BB plus Highers at BB

# **SCQF Level**

10

### **Combination Courses**

«htmlCombinationCourse»

«htmlCombinationUCASCode»

### **Address**

«Address»

### Website

www.napier.ac.uk

