

Computer Game Applications Development

Abertay University

Content

Develop games and interactive experiences at the widely recognized Top International Games School. Find your niche on this world-leading Computer Game Applications Development degree.

Using the latest technology and tools, you'll cover game development topics such as gameplay mechanics, AI for games and audio programming. You'll also learn general games programming in custom frameworks and industry-standard game engines such as Unreal Engine 5.

You'll develop games at every stage of the course, including larger projects in multidisciplinary teams. Facilities include the PS5 lab, Virtual Production studios and an XR lab, and the university is Scotland's first Adobe Creative Campus.

Start Date

September

Qualification

Degree

Study Method

Full time

Award Title

BSc Hons

UCAS Code

G450

Course Length

4 years

Faculty

Faculty of Design, Informatics and Business

Department

Games Technology and Mathematics

Entry Requirements

2026 entry requirements

Standard entry: 4 Highers at ABBB plus Maths at National 5 at B.

Widening access entry: 3 Highers at ABB plus Maths at National 5 at B.

For 2nd Year entry, you must have 3 Advanced Highers at AAB including Maths and Computing Science.

SCQF Level

10

Progression Routes

«ProgressionRoutes»

Combination Courses

«htmlCombinationCourse»

«htmlCombinationUCASCode»

Address

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Website

www.abertay.ac.uk